

LORDS OF CHAOS: EXPANSION KIT ONE

ATARI ST/COMMODORE AMIGA

LOADING YOUR EXPANSION KIT

Load the main program as usual and then put the expansion kit disk in your disk drive. Select the 'load scenario' option and type 4 to load scenario four, or type 5 to load scenario five.

SCENARIO FOUR: THE ISLANDS OF IRIS

Many adventurers have strayed into the unusual world of Iris never to return. It is rumoured that great treasures are buried in secret locations. You must buy spades and use them to dig for treasure chests. The magical winking trees are impervious to all forms of magic and they are reputed to live forever, always watchful, guarding their secrets.

PORTAL APPEARS	32-36	
PORTAL REMAINS	13	
TREASURE	Gold	40
	Diamond	30
	Ruby	20
	Emerald	10
	Coin	1

SCENARIO FIVE: TOMBS OF THE UNDEAD

Many years ago a devious sorcerer known as Goremar the Indestructible ruled over many worlds. Before he died he ensured that his name would not be forgotten so he built a magical tomb for himself and his followers. Somewhere hidden in the tomb is the Staff of Goremar, a valuable magical artefact which Goremar used as the source of his power. Few have dared to enter the tomb in search of Goremar's treasure because there are many traps and puzzles which only the most wise and experienced wizard can survive.

This scenario is a one player scenario only. You will need a level 5 wizard in order to stand a chance of survival.

PORTAL APPEARS	88-96	
PORTAL REMAINS	14	
TREASURE	Staff of Goremar	30
	Amulet	100